SEGA®

ヤマト
ゲームの遊び方
1人～2人用

YAMATO™
HOW TO PLAY
For 1 or 2 players

このゲームは、戦艦を左右に操作し、敵から発射されるミサイル、魚雷をかわしながら敵艦、飛行機等を撃破するスリリングな海戦ゲームです。

This thrilling sea war game features the WARSHIP fighting against enemy airships, airplanes, etc., while evading missiles and torpedoes released by the enemy.

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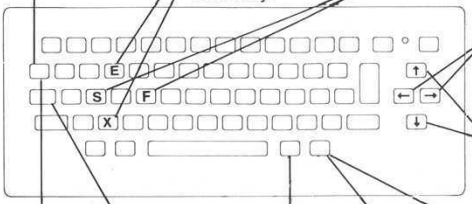
キーボード(SC-3000)で遊ぶ場合

When playing by using the KEYBOARD(SC-3000)



2人用スタート・ボタン
(For 2 players)
This is used to start the game.

(2人用)
照準を上下にコントロール
(For the 2nd player).
Sighting is controlled vertically.

(2人用)
戦艦を左右にコントロール
(For the 2nd player).
WARSHIP is controlled horizontally.

(1人用)
戦艦を左右にコントロール
(For the 1st player).
Controls WARSHIP horizontally.

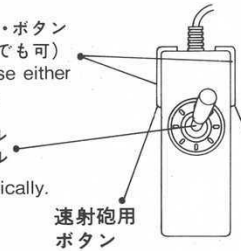
照準を上下にコントロール
Controls Sighting vertically.

1人用のスタートボタン
Use this to start the game
(For 1 player).

FUNC	CTRL	HOME CLR	INS DEL
速射砲用ボタン(2人用) Quick firing (For the 2nd player).	大砲用ボタン(2人用) Heavy gun firing (For the 2nd player).	速射砲用ボタン(1人用) Quick firing (For the 1st player).	大砲用ボタン(1人用) Heavy gun firing (For the 1st player).

ジョイスティックで遊ぶ場合

When playing by the JOYSTICK



スタート・ボタン
(どちらでも可)
To start the game, use either one of these buttons.

上下で照準をコントロール
左右で戦艦をコントロール
Sighting is controlled vertically.
WARSHIP is controlled horizontally.

速射砲用ボタン
Button for quick firing.

大砲用ボタン
Button for heavy gun firing.

YAMATO™

BEFORE YOU START....

1. This Game Cartridge is intended for SEGA Personal Computer SC-3000 or Computer Video Game SG-1000.
2. Turn the power switch on after inserting the Cartridge in the ROM Cartridge Inlet of the Body. The Body and/or the Cartridge may be damaged if you insert the Cartridge in the Body without turning the power off.
3. Use the Joystick when playing the game on the SG-1000. When playing the game on the SC-3000, either the Keyboard or the Joystick (an option) is usable.
4. **JOYSTICK:** When using the JOYSTICK with SC-3000, connect it with "JOY 1." When two players play the game, connect it with "JOY 2." also.
5. **KEYBOARD:** Refer to the drawing.
6. Pull out the Cartridge after turning the power off. Keep it in its case and handle with extreme care.

HOW TO PLAY

JOYSTICK: Connect it with "JOY 1" and press either one of the Start Buttons when player plays the game. When two players play the game, connect it with "JOY 1" and "JOY 2" and press either one of the Start Buttons of the Joystick linked to "JOY 2."

KEYBOARD (SC-3000): Refer to the drawing.

* Manipulate your WARSHIP and take aim with the Joystick or with the Control Keys.
* Move (×) for the Heavy Gun and (+) for the Quick-Firer:
  The Heavy Gun is effective for enemy warships, torpedoes and missiles.
  The Quick-Firer is effective for enemy airplanes, torpedoes and missiles.
* The WARSHIP suffers slight damage if hit on the flank with one missile or torpedo, but explodes totally if hit two times. The WARSHIP explodes totally if hit on the front with one missile or torpedo.
* You have 3 WARSHIPS per game, and you get an additional WARSHIP if you score more than 10,000 Points.

〈スコア〉

敵戦艦を
- 1発で撃沈すると……500点
- 2発目で撃沈すると……200点
- 1発で小壊の時……100点

潜水艦…200点　魚雷、飛行機…50点　ミサイル…1,000点

ゲームのポイント

敵のミサイル、魚雷の動きを予測して、自艦を左右に動かしながら敵に照準を素早く合わせて撃つことが高得点への近道です。

〈SCORE〉

ENEMY WARSHIP:	
Destroyed with one shot	··· 500 POINTS
Destroyed with two shots	··· 200 POINTS
Slightly damaged with one shot	··· 100 POINTS
ENEMY SUBMARINE	··· 200 POINTS
TORPEDO, AIRPLANE	··· 50 POINTS
MISSILE	··1,000 POINTS

SECRET FOR HIGH SCORE

Make an estimate of missile or torpedo movement, and fire at it quickly, while manipulating your WARSHIP from side to side.

ご注意

このゲームは、セガ社のオリジナル商品です。プログラム内容の一部又は、全部を無断でコピーして販売することを禁じます。

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